

## GAME OF ONE - II

What's this game  
Why obscure the form firm  
defined by line alone  
Color surface form pressure  
A game tussle wrestle  
synthesis antithesis  
impulses as One

Take the brush extend the arm  
realizing  
limits of arm  
of courage  
Led to this  
monologue  
equalize  
form surface  
Line texture  
as One.

Now quit that game  
Cut to the chase  
Drop the equivalence  
Bring voice and form  
Hand and arm  
Let go  
a powerful One  
Two punch  
again.

- Diane Sophrin  
Vermont (1.14.22)